

Sample Activity #1: Water Sports! That's right baby...they're back! Let's Get Soaking Wet!

Day One - Water Limbo, Water Tug of War,

Day Two - Water Balloon Toss, Balloon Hand Off, Dodge Balloon

Day Three - Slipper Slide Races

Day Four - Water Obstacle Course (Cup Fill, slipper slides, balloon hand offs, limbos, sprints)

Day Five - Water Balloon Amoeba Tag

Day Six - (or a Rainy Day) - Inside Sport, knee volleyball, butt basketball or amoeba tag

Sample Activity #2: Expressing our Creativity: Journaling, Poetry, Drawing

Day One - Intro to Journaling, our timeline, sharing

Day Two - Annotated maps, sharing

Day Three - Poetry, who do I want to be, Where have we been and where do we want go, sharing

Day Four - Our Family, why do we love them, what do we enjoy about them, who are they, sharing

Day Five - Publishing, our group's voice.

Sample Activity #3: Super Spy! <Read to the theme from Mission Impossible>

Day One - Tools of the trade--making badges, tp roll binoculars, camouflaged accoutrements

Day Two - Learning Stealth--technique intensive, practicing the moves, creating hand codes, etc.

Day Three - Spy on <insert pre-arranged staff member here>

Day Four - Sneaky warm fuzzy day--covert op to place warm fuzzy notes throughout camp, attach to people, etc. without anyone catching wise...

Day Five - Stealth Op Mystery Hike--we have received some intel that <insert prearranged staff member here> keeps a secret stash of <insert baked good here> in their<insert prearranged place here>

Sample Activity #4: Sock Puppet Mayhem (and possible skit creation)!!!

Day One - Sock puppet basics, how to construct and the vast possibilities

Day Two - Building the sock puppets & discussion of skit possibilities

Day Three - Yup, these guys take time to make- eyes, hair, glasses, we're going all out! Also, if the campers decide that they do want to make skits with their puppets this is when we'll start talking about what we want to do.

(If the campers do not want to do skits)

Day Four - Sock creatures & sock friends. By this time you should be done with your first (and hardest) puppet.

Now we have the hang of it and can fly through creating these next ones!

Day Five - Outfits. Can we just let our puppets run around naked? Well, we could, but most puppets enjoy their own outfits!

Day Six - The finishing touches! Now our puppets are complete with their accompanying creature or friends.

(If the campers do want to create skits)

Day Four - Skit creation. This is when we create short little funny skits for our puppets to perform and we begin to practice.

Day Five - We (hopefully) wrap up and practice our skits. For those who may be shy about performing we can make neat little setting arrangements and stage creation.

Day Six - Have fun and practice! Pull everything together and see if there is anything missing that we want to add.